

# Java Coding 2

*Decisions, decisions...!*

# The `if` Statement



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An `if` statement is like a fork in the road. Depending upon a decision, different parts of the program are executed.

# The `if` Statement

- The `if` statement allows a program to carry out different actions depending on the nature of the data to be processed.

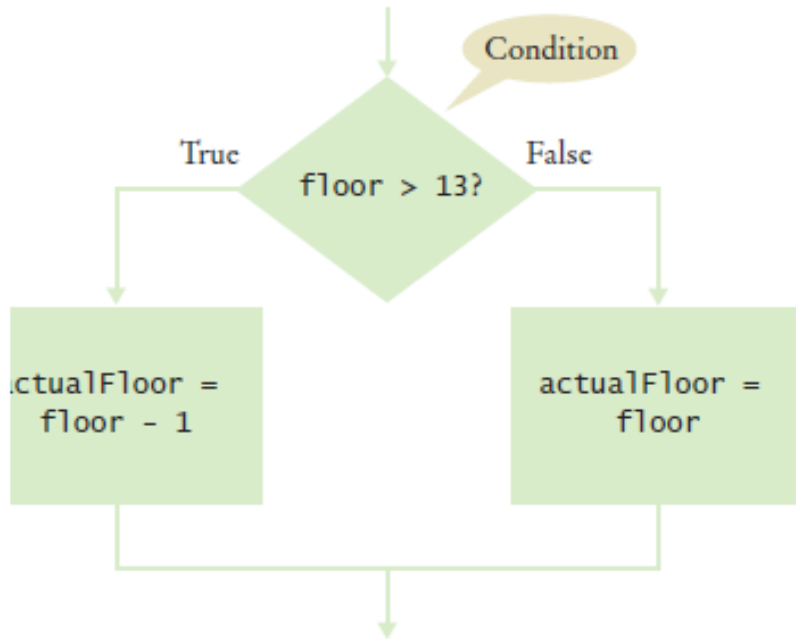


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This elevator panel “skips” the thirteenth floor. The floor is not actually missing—the computer that controls the elevator adjusts the floor numbers above 13.

# The `if` Statement

- Flowchart with two branches

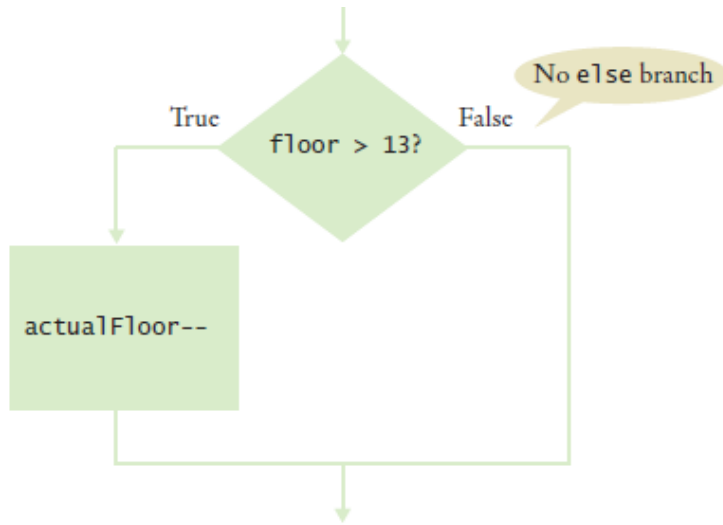


**Figure 1**  
Flowchart for `if` Statement

- You can include as many statements in each branch as you like.

# The if Statement

- Flowchart with one branches



**Figure 2**  
Flowchart for if Statement with No else Branch

- When there is nothing to do in the else branch, omit it entirely

```
int actualFloor = floor;
if (floor > 13)
{
    actualFloor--;
} // No else needed
```

# Syntax 4.1 The if Statement

**Syntax**    `if (condition)`            `if (condition) { statements1 }`  
              `{`                                `else { statements2 }`  
              `statements`  
              `}`

Braces are not required if the branch contains a single statement, but it's good to always use them. See page 184.



A condition that is true or false.  
Often uses relational operators:  
== != < <= > >= (See page 187.)

```
if (floor > 13)
{
    actualFloor = floor - 1;
}
else
{
    actualFloor = floor;
}
```

Don't put a semicolon here!



See page 184.

If the condition is true, the statement(s) in this branch are executed in sequence; if the condition is false, they are skipped.

Omit the else branch if there is nothing to do.

Lining up braces is a good idea. See page 184.



If the condition is false, the statement(s) in this branch are executed in sequence; if the condition is true, they are skipped.

# section\_1/ElevatorSimulation.java

```
1  import java.util.Scanner;
2
3  /**
4   This program simulates an elevator panel that skips the 13th floor.
5   */
6  public class ElevatorSimulation
7  {
8      public static void main(String[] args)
9      {
10         Scanner in = new Scanner(System.in);
11         System.out.print("Floor: ");
12         int floor = in.nextInt();
13
14         // Adjust floor if necessary
15
16         int actualFloor;
17         if (floor > 13)
18         {
19             actualFloor = floor - 1;
20         }
21         else
22         {
23             actualFloor = floor;
24         }
25
```

***Continued***

# section\_1/ElevatorSimulation.java

```
26         System.out.println("The elevator will travel to the actual floor "  
27             + actualFloor);  
28     }  
29 }
```

## Program Run:

Floor: 20

The elevator will travel to the actual floor 19



# Decision

- The Java if statement

```
if (condition)  
    statementT;
```

```
if (condition)  
    statementT;  
else  
    statementF;
```

- where
  - statement is any Java statement
  - condition is a boolean expression

# Conditions

- Any expression with Boolean result
  - boolean variable
    - canVote   taxable   found
  - Method with boolean result
    - exists( filename)   isSent( myEmail)
- Operand relationalOperator Operand  
**(where relationalOperator is: >, <, >=, <=, ==, != )**
  - age >= 18      speed != 0      year % 4 == 0
- Boolean expressions combined with logicalOperator  
**(where logicalOperator is: &&, ||, ! )**
  - height > 2 && weight <= 80      x < 5 || x > 10
  - ! exists( filename)      aChar >= '0' && aChar <= '9'

Note the use of ==  
as opposed to =

Relational operators also  
work for char & boolean

Ordering is defined by  
Unicode for char

# Conditions

- Note: cannot write “`0 <= x < 10`” must say “`x >= 0 && x < 10`”
- For non-primitive types, `==` & `!=` will compile but may not always give the expected result!
  - For String’s use: `string1.equals(string2)` or `string1.equalsIgnoreCase( string2)`
  - For ordering use: `string1.compareTo( string2)` { *neg.*, *zero*, *pos. result*}
- `aChar >= '0' && aChar <= '9'`
  - Tests whether aChar contains a digit or not by comparing the ASCII codes
  - Similar idea is used to test for Letters and to convert between upper & lower case
  - Only works for English
  - Use `Character.isDigit( aChar);` & `Character.toUpperCase( aChar);` etc.
- No need for the “`== true`” in “`if ( x > 0 == true)`” or “`if ( canVote == true)`”
  - “`if ( x > 0 == false)`” or “`if ( canVote == false)`” is equally bad
  - Rewrite as “`if ( x <= 0)`” or “`if ( !canVote)`”
- Comparing real numbers: `if(Math.abs(real1 – real2) < epsilon)`

# Comparing Values: Relational Operators

- Relational operators compare values:

Java	Math Notation	Description
>	>	Greater than
>=	≥	Greater than or equal
<	<	Less than
<=	≤	Less than or equal
==	=	Equal
!=	≠	Not equal

- The `==` denotes equality testing:  

```
floor = 13; // Assign 13 to floor  
if (floor == 13) // Test whether floor equals 13
```
- Relational operators have lower precedence than arithmetic operators:  

```
floor - 1 < 13
```

# Comparing Floating-Point Numbers

- Consider this code:

```
double r = Math.sqrt(2);
double d = r * r - 2;
if (d == 0)
{
    System.out.println("sqrt(2)squared minus 2 is 0");
}
else
{
    System.out.println("sqrt(2)squared minus 2 is not 0 but " + d);
}
```

- It prints:

```
sqrt(2)squared minus 2 is not 0 but 4.440892098500626E-16
```

- This is due to round-off errors
- When comparing floating-point numbers, don't test for equality.
  - Check whether they are close enough.

# Comparing Floating-Point Numbers

- To avoid roundoff errors, don't use `==` to compare floating-point numbers.
- To compare floating-point numbers test whether they are *close enough*:  $|x - y| \leq \varepsilon$

```
final double EPSILON = 1E-14;  
if (Math.abs(x - y) <= EPSILON)  
{  
    // x is approximately equal to y  
}
```

- $\varepsilon$  is commonly set to  $10^{-14}$

# Comparing Strings

- To test whether two strings are equal to each other, use `equals` method:  
`if (string1.equals(string2)) . . .`
- Don't use `==` for strings!  
`if (string1 == string2) // Not useful`
- `==` tests if two strings are stored in the same memory location
- `equals` method tests equal contents

# Comparing Strings – `compareTo` Method

- `compareTo` method compares strings in lexicographic order - dictionary order.
- `string1.compareTo(string2) < 0` means:
  - `string1` comes before `string2` in the dictionary
- `string1.compareTo(string2) > 0` means:
  - `string1` comes after `string2` in the dictionary
- `string1.compareTo(string2) == 0` means:
  - `string1` and `string2` are equal



# Lexicographic Ordering

- Lexicographic Ordering

c a r

c a r t

c a t

Letters r comes  
match before t

*Lexicographic  
Ordering*

# Lexicographic Ordering

- Differences in dictionary ordering and ordering in Java
  - All uppercase letters come before the lowercase letters. "Z" comes before "a"
  - The space character comes before all printable characters
  - Numbers come before letters
  - Ordering of punctuation marks varies
- To see which of two terms comes first in the dictionary, consider the first letter in which they differ



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# Syntax 4.2 Comparisons

These quantities are compared.

`floor > 13`

Check that you have the right direction:  
> (greater than) or < (less than)

One of: `==` `!=` `<` `<=` `>` `>=` (See Table 1.)

Check the boundary condition:  
> (greater) or `>=` (greater or equal)?

`floor == 13`


Checks for equality.

Use `==`, not `=`.

```
String input;  
if (input.equals("Y"))
```




Use `equals` to compare strings. (See page 189.)

```
double x; double y; final double EPSILON = 1E-14;  
if (Math.abs(x - y) < EPSILON)
```

Checks that these floating-point numbers are very close.  
 See page 188.

# Relational Operator Examples

Table 2 Relational Operator Examples

Expression	Value	Comment
<code>3 &lt;= 4</code>	true	3 is less than 4; <= tests for “less than or equal”.
 <code>3 =&lt; 4</code>	<b>Error</b>	The “less than or equal” operator is <=, not =<. The “less than” symbol comes first.
<code>3 &gt; 4</code>	false	> is the opposite of <=.
<code>4 &lt; 4</code>	false	The left-hand side must be strictly smaller than the right-hand side.
<code>4 &lt;= 4</code>	true	Both sides are equal; <= tests for “less than or equal”.
<code>3 == 5 - 2</code>	true	== tests for equality.
<code>3 != 5 - 1</code>	true	!= tests for inequality. It is true that 3 is not 5 – 1.
 <code>3 = 6 / 2</code>	<b>Error</b>	Use == to test for equality.
<code>1.0 / 3.0 == 0.33333333</code>	false	Although the values are very close to one another, they are not exactly equal. See Section 5.2.2.
 <code>"10" &gt; 5</code>	<b>Error</b>	You cannot compare a string to a number.
<code>"Tomato".substring(0, 3).equals("Tom")</code>	true	Always use the equals method to check whether two strings have the same contents.
<code>"Tomato".substring(0, 3) == ("Tom")</code>	false	Never use == to compare strings; it only checks whether the strings are stored in the same location. See Common Error 5.2 on page 192.

# Self Check

---

Supply a condition in this `if` statement to test whether the user entered a Y:

```
System.out.println("Enter Y to quit.");  
String input = in.next();  
if (. . .)  
{  
    System.out.println("Goodbye.");  
}
```

**Answer:** `input.equals("Y")`

# Self Check

---

Give two ways of testing that a string `str` is the empty string.

**Answer:** `str.equals("")` or `str.length() == 0`

# Self Check

Which of the following comparisons are syntactically incorrect?

Which of them are syntactically correct, but logically questionable?

```
String a = "1";  
String b = "one";  
double x = 1;  
double y = 3 * (1.0 / 3);
```

- a. `a == "1"`
- b. `a == null`
- c. `a.equals("")`
- d. `a == b`
- e. `a == x`
- f. `x == y`
- g. `x - y == null`
- h. `x.equals(y)`

**Answer:** Syntactically incorrect: e, g, h. Logically questionable: a, d, f.

# Avoid Duplication in Branches

- If you have duplicate code in each branch, move it out of the `if` statement.
- Don't do this

```
if (floor > 13)
{
    actualFloor = floor - 1;
    System.out.println("Actual floor: " + actualFloor);
}
else
{
    actualFloor = floor;
    System.out.println("Actual floor: " + actualFloor);
}
```



# Avoid Duplication in Branches

- Do this instead

```
if (floor > 13)
{
    actualFloor = floor - 1;
}
else
{
    actualFloor = floor;
}
System.out.println("Actual floor: " + actualFloor);
```

- It will make the code much easier to maintain.
- Changes will only need to be made in one place.

# Examples (1)

- Print message when x is positive

- `if ( x > 0 )`  
    `System.out.println( "The value of x is positive");`

- Print warning if oil pressure is below a specified limit

- `if ( oilPressure < MINIMIUM_OIL_PRESSURE )`  
    `System.out.println( "Warning - low !");`

- Report whether x is negative or not

- `if ( x < 0 )`  
    `System.out.println( "Negative");`  
    `else`  
        `System.out.println( "Positive or zero");`

- Rewrite with alternative condition

- Check user's password

- `if ( !actualPassword.equals( enteredPassword) )`  
    `System.out.println( "Sorry, incorrect Password");`  
    `else`  
        `// do secure things!`

# Examples (2)

- Compute z as absolute value of x-y

- ```
if ( x - y < 0 )  
    z = y - x;  
else  
    z = x - y;
```

- ```
if ( x > y )  
    z = x - y;  
else  
    z = y - x;
```

- ```
z = x - y;  
if ( z < 0 )  
    z = -z;
```

*Can also use*  
`z = Math.abs(x-y);`

# Multiple Alternatives: Sequences of Comparisons

---

- Multiple `if` statements can be combined to evaluate complex decisions.
- You use multiple `if` statements to implement multiple alternatives.

# Multiple Alternatives: Sequences of Comparisons

- Example: damage done by earthquake of a given magnitude on the Richter scale:

```
if (richter >= 8.0)
{
    description = "Most structures fall";
}
else if (richter >= 7.0)
{
    description = "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    description = "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    description = "Damage to poorly constructed buildings";
}
else
{
    description = "No destruction of buildings";
}
```

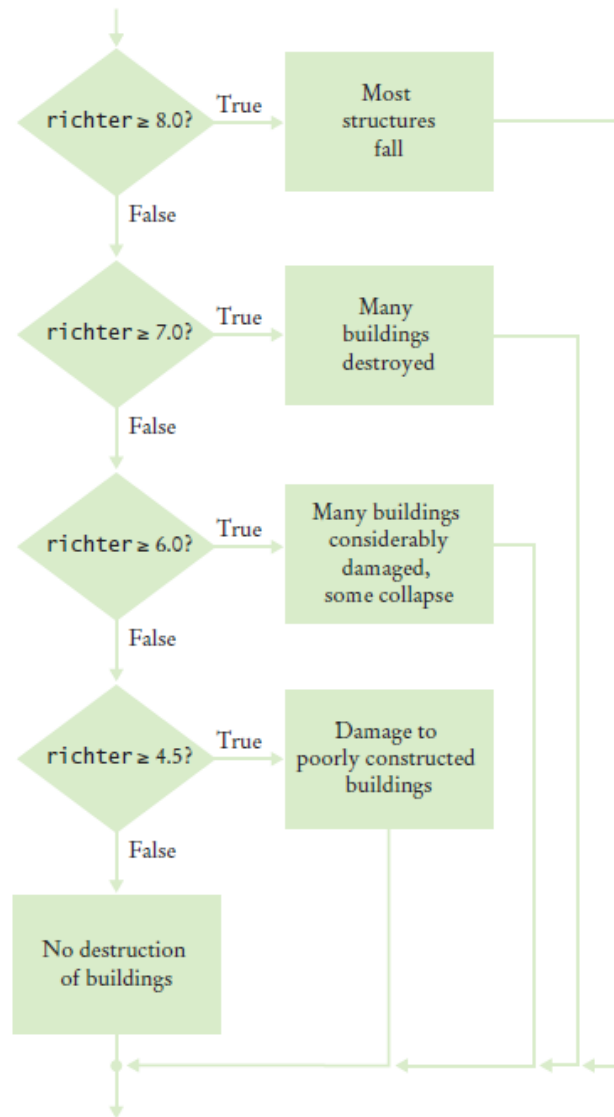
# Multiple Alternatives: Sequences of Comparisons

---

- As soon as one of the four tests succeeds:
  - The effect is displayed
  - No further tests are attempted.
- If none of the four cases applies
  - The final `else` clause applies
  - A default message is printed.

# Multiple Alternatives - Flowchart

**Figure 4**  
Multiple Alternatives



# Multiple Alternatives

- The order of the `if` and `else if` matters
- Error

```
if (richter >= 4.5) // Tests in wrong order
{
    description = "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    description = "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    description = "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    description = "Most structures fall";
}
```

- When using multiple `if` statements, test general conditions after more specific conditions.



# Examples (3)

- Given three values stored in variables first, second, third, store the minimum in a variable called min

- ```
if ( first < second )  
    min = first;  
else  
    min = second;
```

- ```
if ( third < min )  
    min = third;
```

- Generalise...?

# Examples (3)

- Begin with simplest case, that of two variables, then work up!
- Could also compare first & second, then first & third, & second & third.

If ( first < second && first < third)

min is first

else if (third < first && third < second)

min is third

else if ( second < first && second < third)

min is second

# Nested Branches

- **Nested** set of statements:
  - An `if` statement inside another
- **Example: Federal Income Tax**
  - Tax depends on marital status and income

**Table 4** Federal Tax Rate Schedule

| If your status is Single and<br>if the taxable income is  | the tax is    | of the amount over |
|-----------------------------------------------------------|---------------|--------------------|
| at most \$32,000                                          | 10%           | \$0                |
| over \$32,000                                             | \$3,200 + 25% | \$32,000           |
| If your status is Married and<br>if the taxable income is | the tax is    | of the amount over |
| at most \$64,000                                          | 10%           | \$0                |
| over \$64,000                                             | \$6,400 + 25% | \$64,000           |



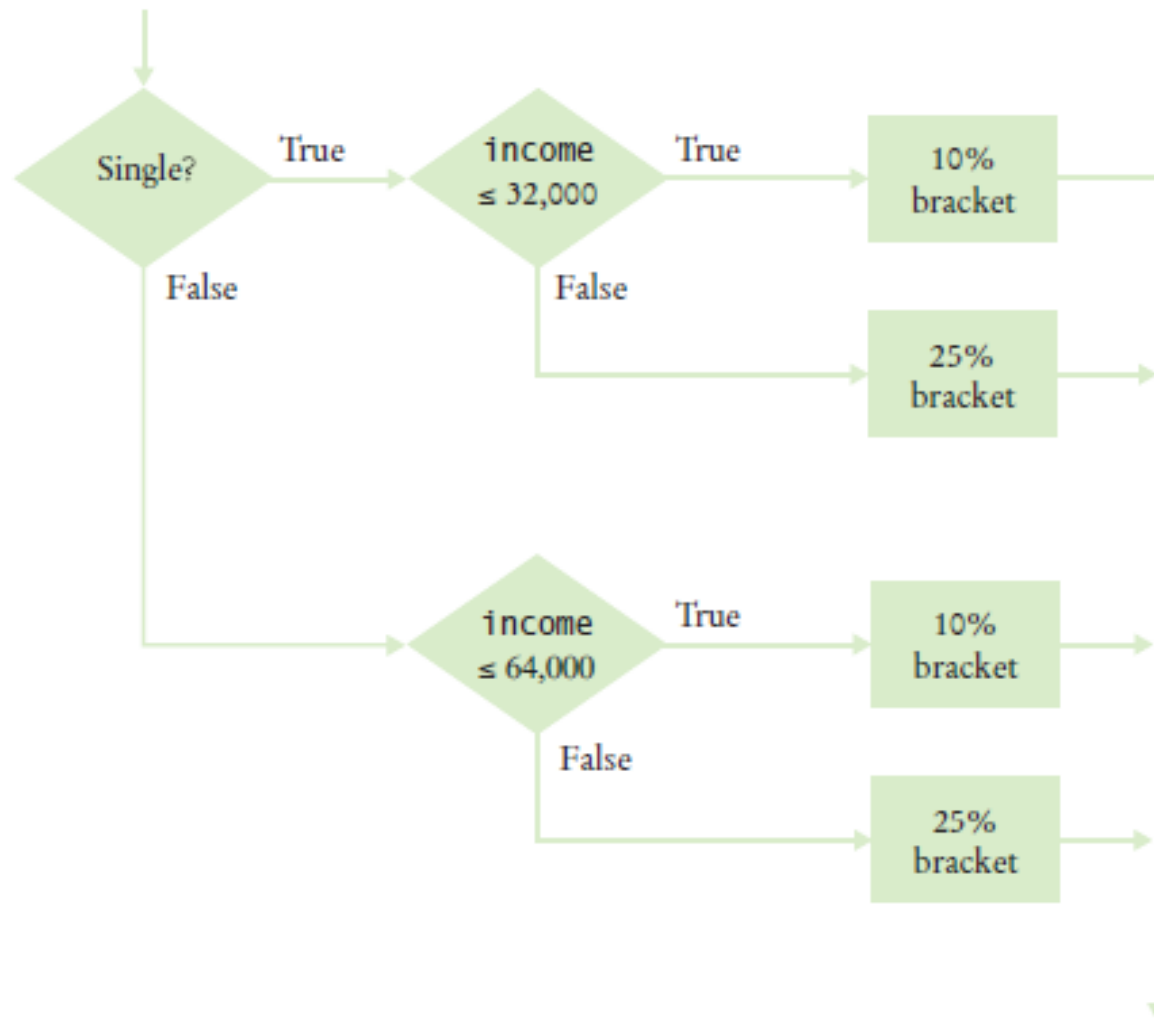
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# Nested Branches

---

- We say that the income test is *nested* inside the test for filing status
- Two-level decision process is reflected in two levels of if statements in the program
- Computing income taxes requires multiple levels of decisions.

# Nested Branches - Flowchart



**Figure 5** Income Tax Computation

# section\_4/TaxReturn.java

```
1  /**
2     A tax return of a taxpayer in 2008.
3  */
4  public class TaxReturn
5  {
6      public static final int SINGLE = 1;
7      public static final int MARRIED = 2;
8
9      private static final double RATE1 = 0.10;
10     private static final double RATE2 = 0.25;
11     private static final double RATE1_SINGLE_LIMIT = 32000;
12     private static final double RATE1_MARRIED_LIMIT = 64000;
13
14     private double income;
15     private int status;
16
17     /**
18         Constructs a TaxReturn object for a given income and
19         marital status.
20         @param anIncome the taxpayer income
21         @param aStatus either SINGLE or MARRIED
22     */
23     public TaxReturn(double anIncome, int aStatus)
24     {
25         income = anIncome;
26         status = aStatus;
27     }
28 }
```

***Continued***

# section\_4/TaxReturn.java

```
29     public double getTax()
30     {
31         double tax1 = 0;
32         double tax2 = 0;
33
34         if (status == SINGLE)
35         {
36             if (income <= RATE1_SINGLE_LIMIT)
37             {
38                 tax1 = RATE1 * income;
39             }
40             else
41             {
42                 tax1 = RATE1 * RATE1_SINGLE_LIMIT;
43                 tax2 = RATE2 * (income - RATE1_SINGLE_LIMIT);
44             }
45         }
46         else
47         {
48             if (income <= RATE1_MARRIED_LIMIT)
49             {
50                 tax1 = RATE1 * income;
51             }
52             else
53             {
54                 tax1 = RATE1 * RATE1_MARRIED_LIMIT;
55                 tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
56             }
57         }
58
59         return tax1 + tax2;
60     }
61 }
```

# section\_4/TaxCalculator.java

```
1  import java.util.Scanner;
2
3  /**
4   * This program calculates a simple tax return.
5   */
6  public class TaxCalculator
7  {
8      public static void main(String[] args)
9      {
10         Scanner in = new Scanner(System.in);
11
12         System.out.print("Please enter your income: ");
13         double income = in.nextDouble();
14
15         System.out.print("Are you married? (Y/N) ");
16         String input = in.next();
17         int status;
18         if (input.equals("Y"))
19         {
20             status = TaxReturn.MARRIED;
21         }
22         else
23         {
24             status = TaxReturn.SINGLE;
25         }
26
27         TaxReturn aTaxReturn = new TaxReturn(income, status);
28
29         System.out.println("Tax: "
30             + aTaxReturn.getTax());
31     }
32 }
```

***Continued***



# section\_4/[TaxCalculator.java](#)

---

## Program Run

Please enter your income: 80000

Are you married? (Y/N) Y

Tax: 10400.0

# Self Check

---

How would you modify the `TaxCalculator.java` program in order to check that the user entered a correct value for the marital status (i.e., Y or N)?

**Answer:** Change `else` in line 22 to

```
else if (maritalStatus.equals("N"))
```

and add another branch after line 25:

```
else
```

```
{
```

```
    System.out.println( "Error: Please answer Y or N.");
```

```
}
```

# Examples (4)

- Avoid divide-by-zero errors

- ```
if ( y = 0 )  
    System.out.println( "Error: can't divide by zero" );  
else  
    z = x / y;  
    System.out.println( "The result is " + z );
```

- Use braces (curly brackets) to form compound statement

The diagram illustrates the equivalence between a compound statement and a single statement. On the left, a large blue box contains a compound statement enclosed in curly braces: 

```
{  
    statement;  
    statement;  
    :  
    statement;  
}
```

. To the right of this box is an equals sign ( $\equiv$ ). On the right side of the equals sign is a smaller blue box containing a single statement: 

```
statement;
```

# Examples (5)

- Choosing between three alternatives:

```
• if ( x < 0 )
    System.out.println( "Negative" );
else {
    if ( x == 0 )
        System.out.println( "Zero" );
    else
        System.out.println( "Positive" );
}

• if ( x >= 0 ) {
    if ( x == 0 )
        System.out.println( "Zero" );
    else
        System.out.println( "Positive" );
}
else
    System.out.println( "Negative" );
```

# Examples (6)

- A neater way of writing mutually exclusive alternatives (nested if):

- `if ( x < 0 )`

- `System.out.println( "Negative" );`

- `else if ( x == 0 )     // & x >= 0`

- `System.out.println( "Zero" );`

- `else if ( x < 5)     // & x >= 0 & x != 0`

- `System.out.println( "1 - 4 inclusive" );`

- `else                   System.out.println( ">= 5" );`

- `// & x >= 0 & x != 0 & x >= 5`

# Distinguish...

```
if (cond)
    print "A"
else if (cond)
    print "B"
else if (cond)
    print "C"
else
    print "D"
```

```
if (cond)
    print "A"
if (cond)
    print "B"
if (cond)
    print "C"
if (cond)
    print "D"
```

# Boolean Variables and Operators

- To store the evaluation of a logical condition that can be true or false, you use a Boolean variable.
- The `boolean` data type has exactly two values, denoted `false` and `true`.  
`boolean failed = true;`
- Later in your program, use the value to make a decision  
`if (failed) // Only executed if failed has been set to true`  
`{ . . . }`
- A Boolean variable is also called a flag because it can be either up (`true`) or down (`false`).



Cuspi/SuperStock

# Boolean Variables and Operators

- You often need to combine Boolean values when making complex decisions
- An operator that combines Boolean conditions is called a Boolean operator.
- The `&&` operator is called **and**
  - Yields `true` only when both conditions are `true`.
- The `||` operator is called **or**
  - Yields the result `true` if at least one of the conditions is `true`.

A	B	A && B	A	B	A    B	A	!A
true	true	true	true	true	true	true	false
true	false	false	true	false	true	false	true
false	true	false	false	true	true		
false	false	false	false	false	false		

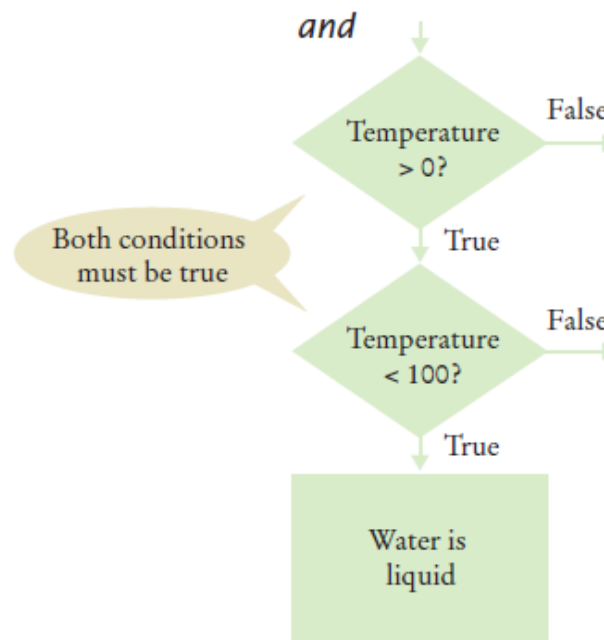
**Figure 9** Boolean Truth Tables



# Boolean Variables and Operators

- To test if water is liquid at a given temperature

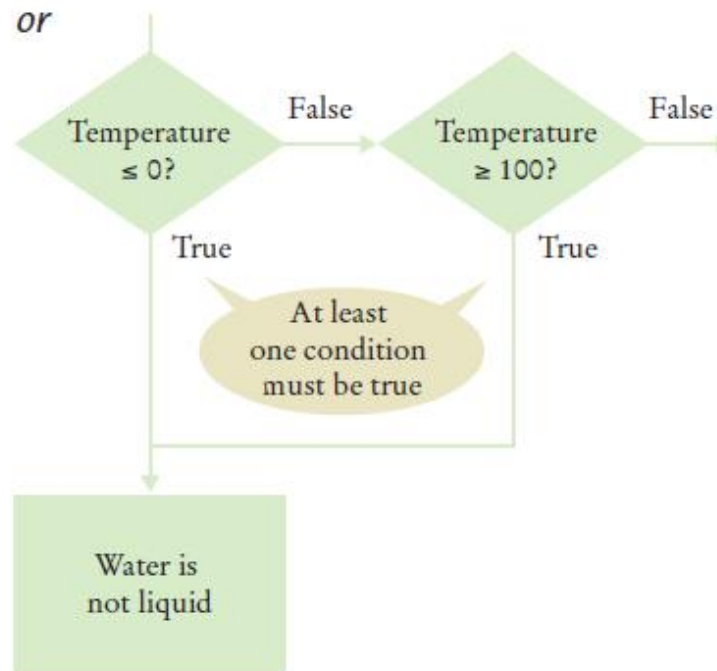
```
if (temp > 0 && temp < 100)
{
    System.out.println("Liquid");
}
```
- Flowchart



# Boolean Variables and Operators

- To test if water is **not** liquid at a given temperature

```
if (temp <= 0 || temp >= 100)
{
    System.out.println("Not liquid");
}
```
- Flowchart



# Boolean Variables and Operators

- To *invert* a condition use the *not* Boolean operator
- The `!` operator takes a single condition
  - Evaluates to `true` if that condition is `false` and
  - Evaluates to `false` if the condition is `true`
- To test if the Boolean variable `frozen` is `false`:  

```
if (!frozen) { System.out.println("Not frozen"); }
```

# Self Check 4.33

---

Suppose `x` and `y` are two integers. How do you test whether both of them are zero?

**Answer:** `x == 0 && y == 0`

# Self Check 4.34

---

How do you test whether at least one of them is zero?

**Answer:** `x == 0 || y == 0`

# Self Check 4.35

---

How do you test whether exactly one of them is zero?

**Answer:**

```
(x == 0 && y != 0) || (y == 0 && x != 0)
```

# Self Check 4.36

---

What is the value of `!!frozen`?

**Answer:** The same as the value of `frozen`.

# Application: Input Validation

- You need to make sure that the user-supplied values are valid before you use them.
- Elevator example: elevator panel has buttons labeled 1 through 20 (but not 13)
- The number 13 is invalid

```
if (floor == 13)
{
    System.out.println("Error: There is no thirteenth floor.");
}
```

- Numbers out of the range 1 through 20 are invalid

```
if (floor <= 0 || floor > 20)
{
    System.out.println("Error: The floor must be between 1 and 20.");
}
```



# Application: Input Validation

- To avoid input that is not an integer

```
if (in.hasNextInt())
{
    int floor = in.nextInt();
    // Process the input value.
}
else
{
    System.out.println("Error: Not an integer.");
}
```

# Section\_8/ElevatorSimulation2.java

```
1  import java.util.Scanner;
2
3  /**
4   * This program simulates an elevator panel that skips the 13th floor, checking for
5   * input errors.
6   */
7  public class ElevatorSimulation2
8  {
9      public static void main(String[] args)
10     {
11         Scanner in = new Scanner(System.in);
12         System.out.print("Floor: ");
13         if (in.hasNextInt())
14         {
15             // Now we know that the user entered an integer
16
17             int floor = in.nextInt();
18         }
```

***Continued***

# Section\_8/ElevatorSimulation2.java

```
19         if (floor == 13)
20         {
21             System.out.println("Error: There is no thirteenth floor.");
22         }
23         else if (floor <= 0 || floor > 20)
24         {
25             System.out.println("Error: The floor must be between 1 and 20.");
26         }
27         else
28         {
29             // Now we know that the input is valid
30
31             int actualFloor = floor;
32             if (floor > 13)
33             {
34                 actualFloor = floor - 1;
35             }
36
37             System.out.println("The elevator will travel to the actual floor "
38                               + actualFloor);
39         }
40     }
41     else
42     {
43         System.out.println("Error: Not an integer.");
44     }
45 }
```

***Continued***

# Section\_8/ElevatorSimulation2.java

---

## Program Run

Floor: 13

Error: There is no thirteenth floor.

# Self Check 4.39

Your task is to rewrite lines 19–26 of the `ElevatorSimulation2` program so that there is a single `if` statement with a complex condition. What is the condition?

```
if (. . .)
{
    System.out.println("Error: Invalid floor number");
}
```

**Answer:**

```
floor == 13 || floor <= 0 || floor > 20
```